

Annual General Meeting

Hybrid event: physical AGM at Hear East, Stratford and virtual on Zoom

Thursday 16 September 2021

2.00 pm start

Attendees

There were 66 individuals in attendance and a further 19 online (list in appendix). Total membership attendees of 87 individuals.

Ukie Staff in attendance:

Jo Twist (CEO and Ukie Board member)

Sam Collins

Leon Cliff

Dom Shaw

Mo Ali

Katie Davies

Kirstie Russell

Tim Scott

Grace Shin

Luke Hebblethwaite

Colm Seeley

Shahneila Saeed

Laura Martin

George Osborn

Louisa Keight

Welcome and address by Ukie Chair, Stuart Dinsey

- Stuart thanked the Ukie membership for their attendance in person and online. He proceeded to talk through the agenda
- He invited **Mike Magan, COO of Hear East**, to the stage and Mike delivered a warm welcome to all attendees and talked about the ambitions of Hear East and their involvement with the games industry
- Stuart announced that he is stepping down as Ukie Chair and leaving the Ukie Board of Directors on completion of the AGM
- He reflected upon his 35 years in the industry and his duration as a Ukie Board member for the past seven years. He referenced the inspirational nature of the sector, the importance and challenge of policy decisions on the industry and stressed the need for Ukie to continue to be run for the interest of its members

Ukie update by Ukie CEO, Dr Jo Twist, OBE

- Jo talked about the impact of the pandemic on our industry and remembered those games industry friends we have lost in the past year
- She highlighted some key projects and programmes undertaken by Ukie and talked positively about the future development of these initiatives

- Jo reminded us of the importance of data, FDI, education, inclusion and how Ukie has a role to help nurture all games businesses
- Looking ahead Jo talked about the Westminster games week and COP 26 involvement. She also announced the opening of the games industry census with immediate effect
- Jo praised the hard work of the Ukie team and the Board of Directors in supporting the industry
- She gave specific thanks to Dave Gould, Ukie outgoing Vice-Chair and Stuart Dinsey, Ukie Chair

Formal Business

- Stuart returned to go through formal business
- Approval of minutes from AGM 2020 & call for questions on the accounts
 - There were no questions about the minutes from 2020, these were agreed and were signed off by the Chair
 - There were no questions on the accounts
- Ordinary resolutions:
 - To approve the Report of the Board of Directors and the Financial Statements of the company for the year ended 31st March 2021 and the Auditors' Report thereon.
 - A vote was conducted by a physical show of hands and online using the zoom polling system. The members voted unanimously in favour with the motion to approve the report
 - To authorise the Ukie Executive to appoint the auditors for FY 2021-22 and to fix their remuneration
 - A vote was conducted by a physical show of hands and online using the zoom polling system. The members voted unanimously in favour with the motion

Confirmation of new members approved by the Board:

- The members were shown a list of companies who have been approved by the Board since the last AGM .These are as follows –

Alliotts LLP	Efren Studios	Kwalee
Appinchina	Esports News	LDN UTD
Atomhawk Design	Experience12	LeYou Technologies
Avalanche Studios Group	Firestoke Games	Little Big PR
Ballistic Moon LTD	Fusion 85	Loveshark
Berwick Partners	Gamearound	Making Moves London
Brand Culture	Games Jobs Live	Mastered
Brilliant Skies Ltd	Genvid	Menzies LLP
Buzz Capital	Good Place Ideas	Mincoffs
Campaign Against Living Miserably	Grads in Games	Mind Fitness Learning Ltd
canVERSE	Guild esports	Moore Kingston Smith
Cloudfare	Hasbro	Move.ai
Covent Garden Dragon Hall Trust	Heaven Media	Numskull Games
Dead Five	HeyStephenHey	Oktra
Diva Agency	HOST	On the EDGE
DOLPHRAGON	Junkfish	Conservation
Double Eleven	Kuato Studios	One Earth Rising PBC
		Pavinox
Piepacker	PitStop Productions	Player State
Proteus Games	Radical Forge	Raptor PR Ltd
Red Kite Games	Remote Control Productions	RENDEMENT
Rezzil	Robot Turtle Limited	Roucan Events & Content
Secret Mode	Sharkmob	Silicon Digital
Snakebyte UK limited	Spencer West	Sponge Hammer Games
Steel City Interactive Ltd	Studio Vision	Supernova Esports and Events
Talewind	The Cult Games	The Esports Business Group
The Scarlet Bureau	UnifiQ	University of Bolton
University of Chichester	unrd	W.R.K.S GAMES LTD
We Are Kiln	Web Capio	Wizards of the Coast

Announcement of new Ukie Board:

- Stuart detailed the changes to the Ukie Board
- There was a celebration of the work done by those Board members leaving Ukie. Those stepping down from the Ukie Board are – Andy Davis, Dave Gould, Helen Burnill, Katherine Bidwell, Kirsty Rigden, Mark Cox, Paul Metcalfe, Sean Brannan, Nina Collins
- Five new board members were announced following the completion of the election. They are Jay Shin, James Dobrowski, Jo Cooke, Robert Kinder, Tom Hegarty (re-elected)
- A summary of the entire Board was given. There now being 23 Board members in total

Election of the Officers

The three positions of Treasurer, Vice Chair and Chair were all vacated at the AGM following completion of the allotted terms of service.

- Treasurer – Liz FitzGerald re-stood as Treasurer. She was nominated by Tim Woodley and seconded by Nina Collins. Liz was unopposed and duly becomes Ukie Treasurer
- Vice Chair – Samantha Ebelthite was proposed by Geoff Draycott and seconded by Helen Burnill. Samantha was unopposed and was duly appointed as Vice Chair
- Chair – Tim Woodley was proposed by Nina Collins and seconded by Li Ma. Tim was unopposed and duly elected as Chair of Ukie. He made an acceptance speech

AOB

- No questions were raised by attendees in person or online and the meeting was formally closed by Stuart Dinsey at 3.05 pm

Closing thank you

- Jo Twist returned to the stage to thank Stuart Dinsey for his amazing work as Ukie Chair and he was presented with a gift.

Post AGM panel

- The AGM was followed by a panel on diversity and inclusion moderated by Jo Twist, Ukie CEO
- The panellists were Kish Hirani (BAME in games) and Mark Taylor (University of Sheffield) who joined in person. There were three online panellists – Rose Buahin (Xbox), Samantha Ebelthite (Electronic Arts) and Tamsin O’Luanaigh of nDreams

On completion of the panel everyone was invited to join networking drinks and watch the ‘Best Places to Work’ awards video, run by Gamesindustry.biz